## SLIDES AND LADDERS ADDING 0

Instructions: Roll the dice. Whoever has the highest number starts. Roll, move and solve the problem. If you land on a ladder move up. If you land on a slide, move down. Whoever reaches finish first wins.

zi you iana o	n a shae, move	down. Whoev	er reaches fini	on programme.
FINISH	0+1	0+2	0+3	<b>0+4</b> ←
0 + 5/	<b>0</b> +6	0+7	0+8	<b>0+9</b>
0 + 10	1+0	2+0	3+0	<b>4+0</b> ←
<b>5+0</b>	6+0	7+0	8+0	9+0
10+0	0+2	+0	0+5	<b>3+0</b> →
START	0 + 6	0+9	9+0	5+0

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FINISH	1+0	0+2	4+0	0+4
0+2	<b>5+0</b>	<b>7+0</b>	0+3	0+6
0 + 1	10 + 0	2+0	0+5	9+0
<b>3+0</b> ↑	0+6	5+0	0+8	6+0
10 + 0	0+7	6+0	0+1	<b>5+0</b>
START	4+0	3+0	2+0	1+0