SLIDES AND LADDERS MAKE TEN

Instructions: Roll the dice. Whoever has the highest number starts. Roll, move and solve the problem. If you land on a ladder move up. If you land on a slide, move down. Whoever reaches finish first wins.

If you land on a slide, move down. Whoever reaches finish first wins.						
FINISH	1+9	8+2	7+3	6+4 ←		
2+8	3+7	4+6	5+5	10+0		
7 + 3	6+4	5+5	4+6	3+7 +		
2+8	1+9	10+0	5+5	10 + 0		
1+9	2+8	4+6/	7+3	9+1 ← +		
START	3+7	5+5	6+4	8+2		

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FINISH	10+0	2+8	3+7	4+6 ←
8 + 2 ↑	7+3	5+5	6+4	10+0
10 + 0	G+4	1+9	4+6	3+7 +
2+8/	1+9	10+0	5+5	10+0
1+9	2+8	4+6	7+3	/9+1 ← ↑
START	3+7	5+5	6+4	8+2